

Exploring the crucial role of mask3D-induced imaging mechanisms in high- and hyper-NA EUV lithography: a study of the near- and far-field of the diffracted light

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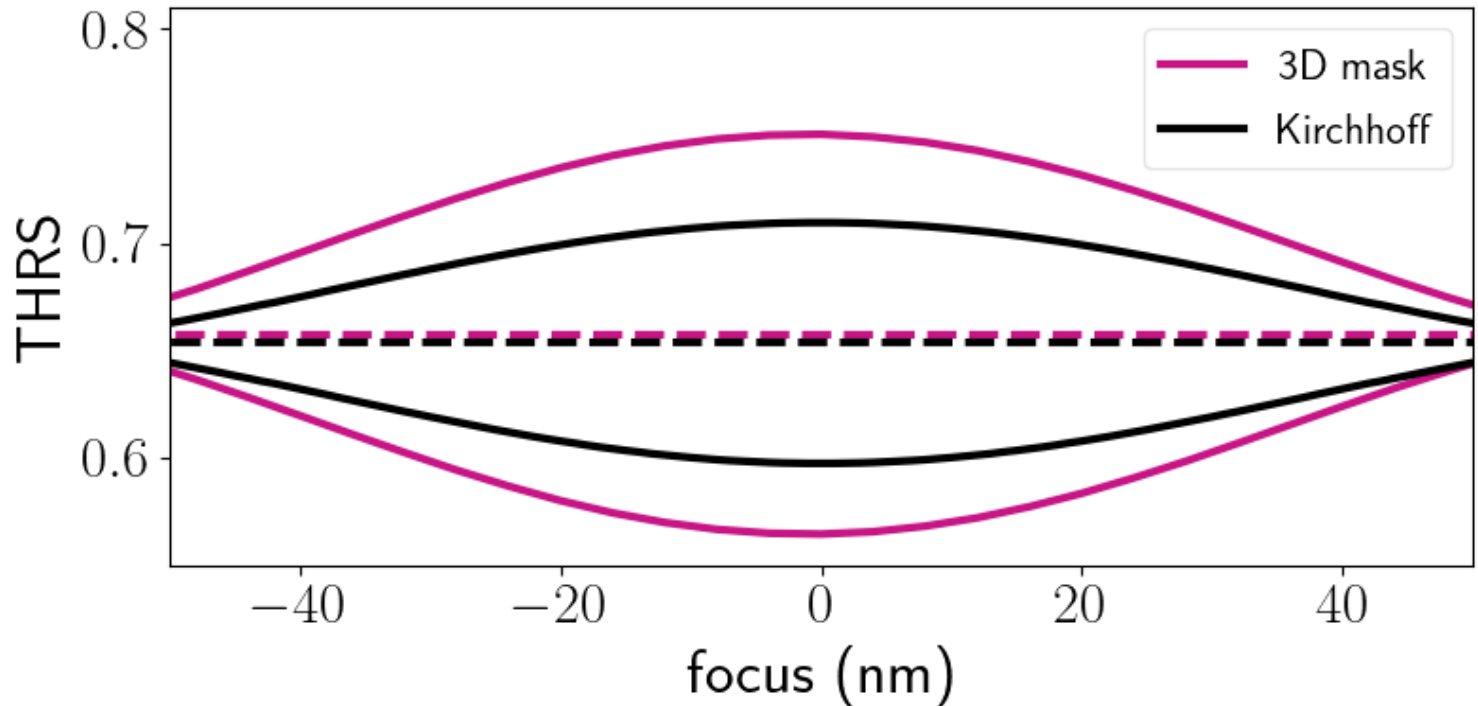
Dr. Li^{*}THO
Lithography
Simulation

Comparison of simulated process windows

Data obtained with a Kirchhoff mask model (thin mask) and with a 3D mask

Settings:

- target: 4.5nm L/S, pitch=9nm
- NA=0.85, 4x/8x
- polarized pencil dipole at telecentric setting



- For which imaging scenario does this happen?
- Why can it happen?
- Which absorber required?

THRS: threshold-to-size

Outline

- Comparison of Kirchhoff and 3D mask performance for single source point illumination
- Investigation of root causes
- Impact of absorber shape
- Conclusions and outlook

Rules of the game: considered system and objectives

L/S imaging at the resolution limits of a fictive hyper NA system

Settings:

- **NA = 0.85**, 4×/8×, CRAO = 7.5°
- target: 4.5 nm L/S, **pitch = 9** nm ($k_1 = 0.283$)
- polarized illumination
 - single source point (SP) at telecentric setting
 - single pencil or dipole pencil at telecentric setting
- mask:
 - **Kirchhoff** (without double diffraction):
 - fixed clear reflectivity: $r_F = 0.7$, $\phi_F = 0^\circ$
 - variable absorber reflectivity: $r_B = R * 0.7$ with $R \leq 20\%$, $\phi_B = 180^\circ$
 - **3D**:
 - low-n, low-k ($n = 0.9$, $k = 0.02$)
 - variable thickness in range 40 nm – 100 nm
 - basic Mo/Si: 40 bilayers of 3.31 nm Mo & 3.82 nm Si, 3.5 nm Ru capping

or

Objectives:

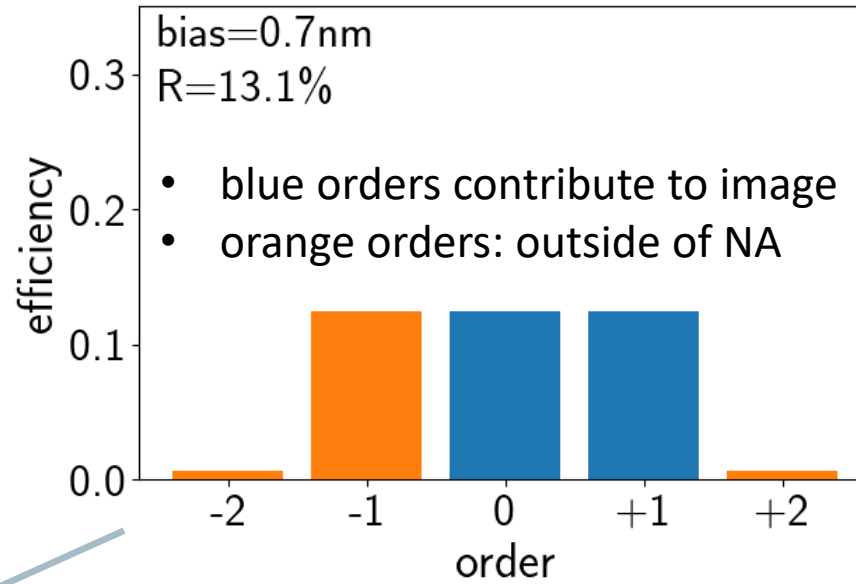
- print features with highest contrast / normalized-image-log-slope (NILS) **and** threshold-to-size (THRS)
- compare achievable performance for different assumptions on mask

Kirchhoff mask: HOR L/S

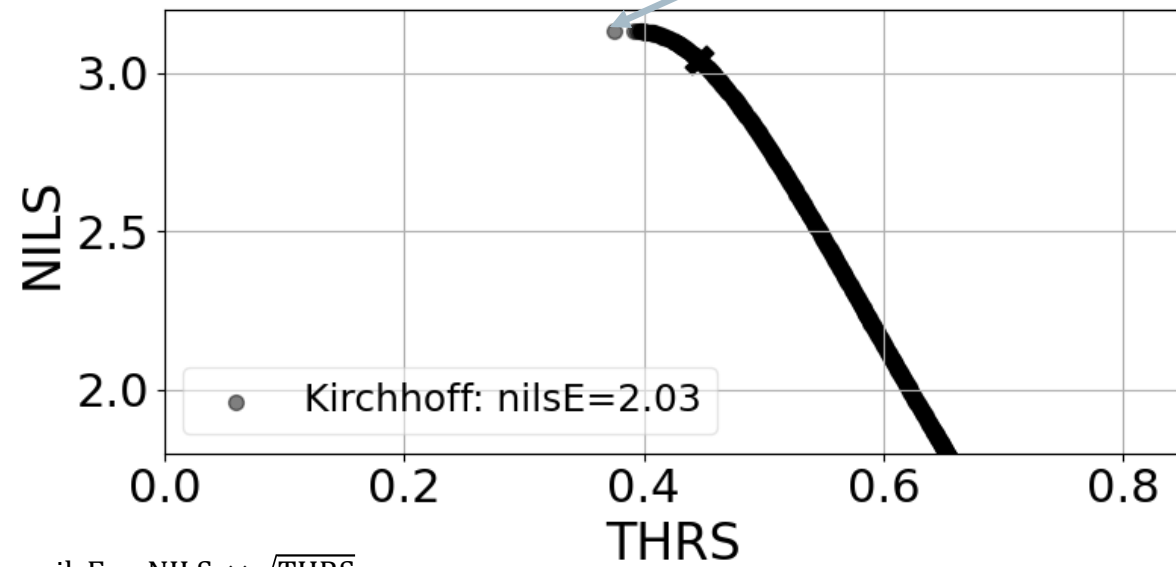
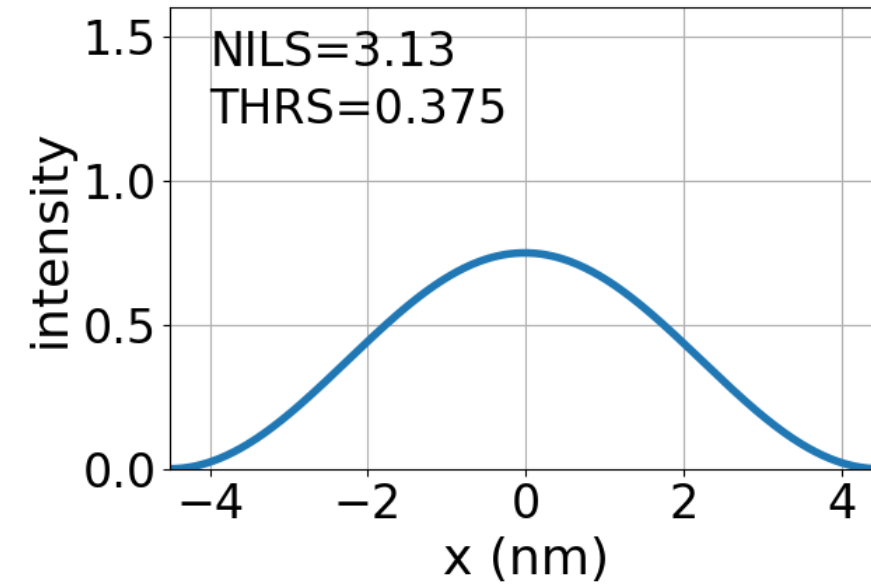
Variation of bias and reflectivity



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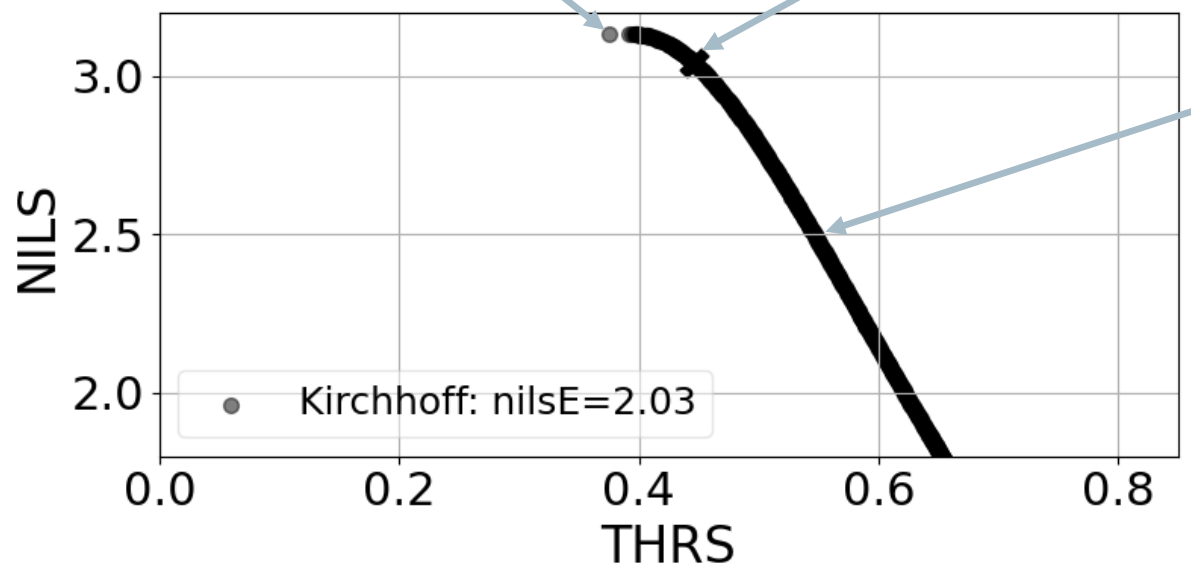
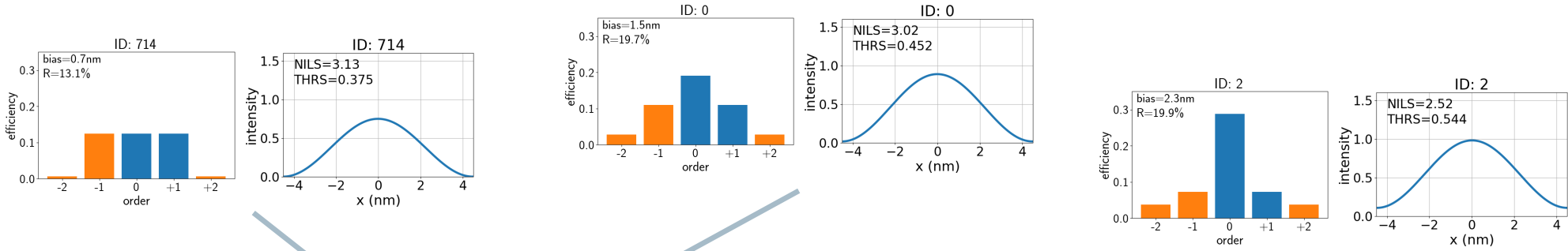
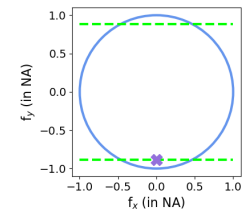


$$\text{nilsE} = \text{NILS} \times \sqrt{\text{THRS}}$$

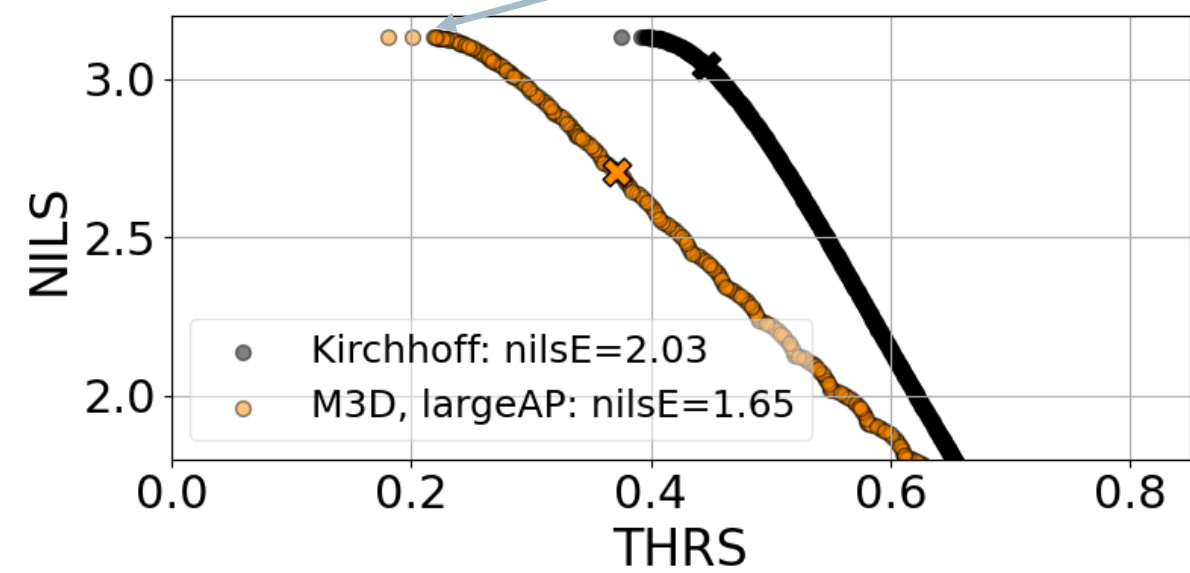
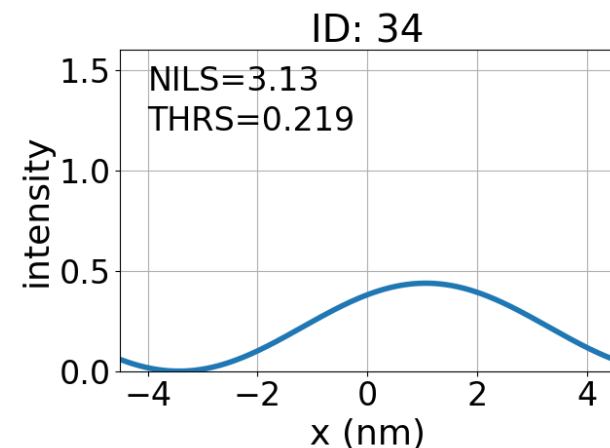
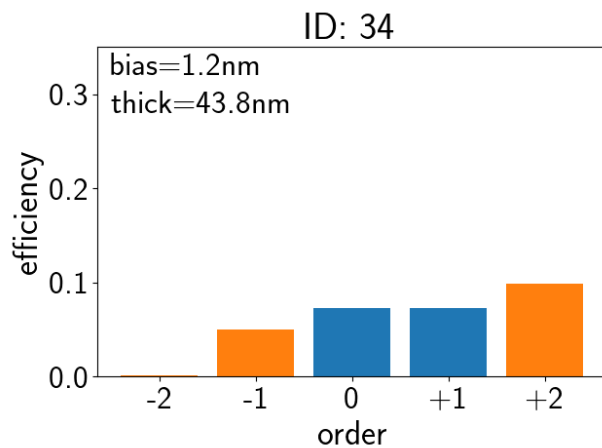
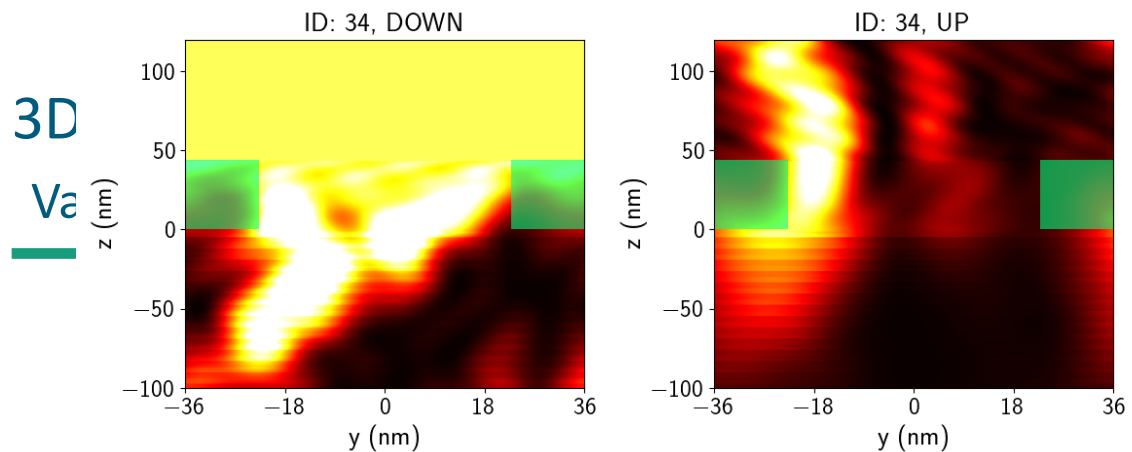
Kirchhoff mask: single source point

Variation of bias and reflectivity ($R \leq 20\%$)

illumination:
single source point



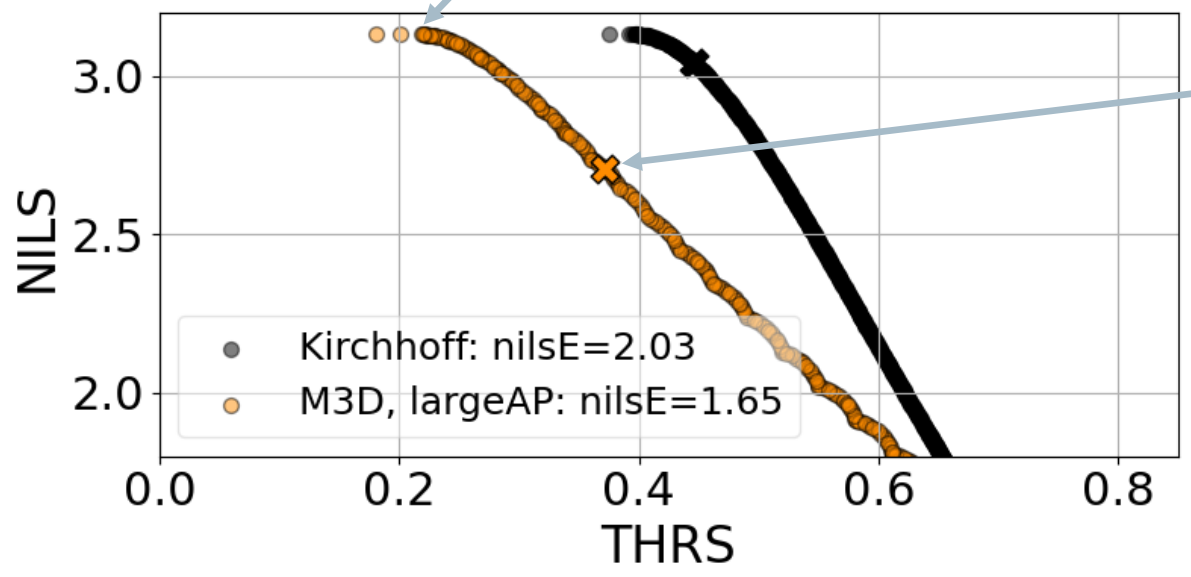
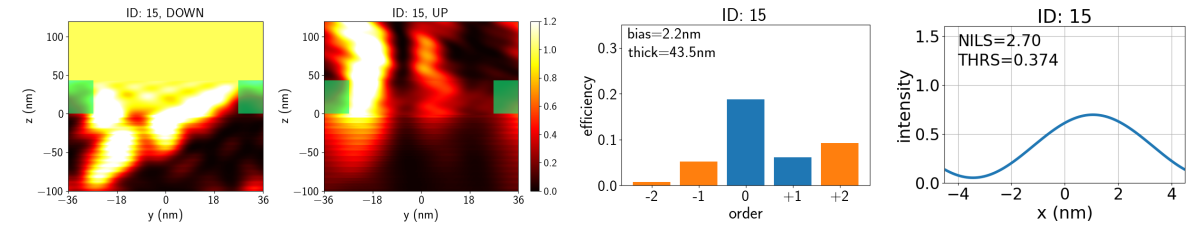
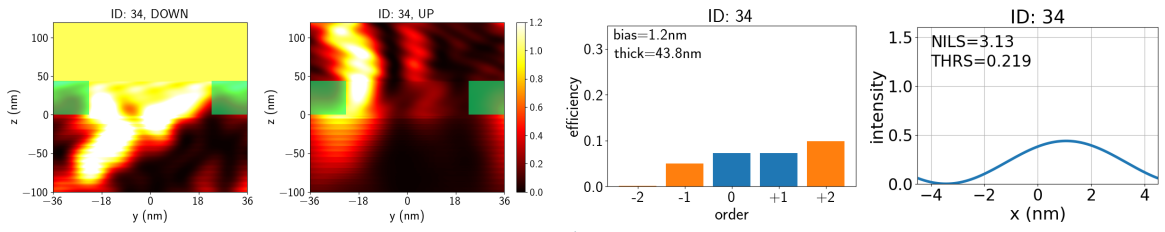
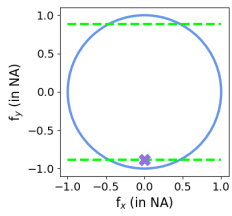
- Tradeoff between NILS and THRS is limited by
 - symmetric distribution to orders
 - coupling of light to orders outside projector NA
- Pareto exhibits best tradeoff, but not unique solution



3D mask: HOR L/S

Variation of bias and absorber thickness (40nm – 100nm)

illumination:
single source point
large angle pole (largeAP)

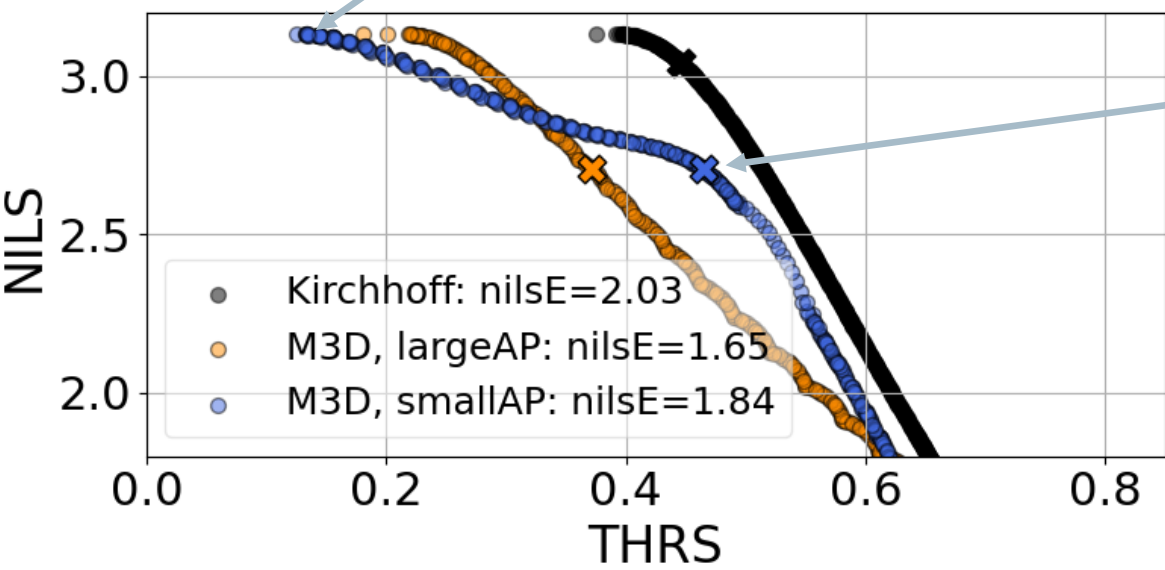
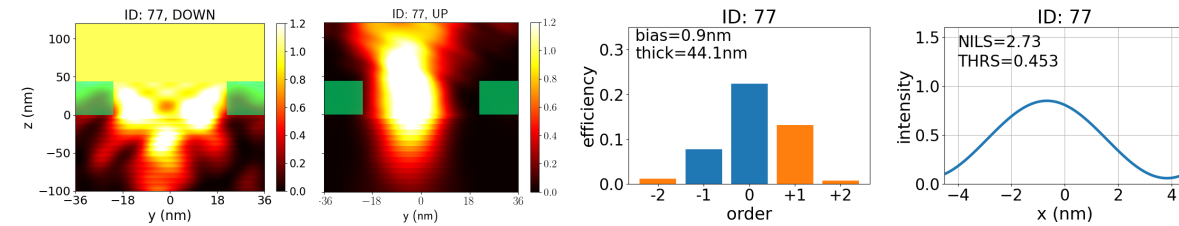
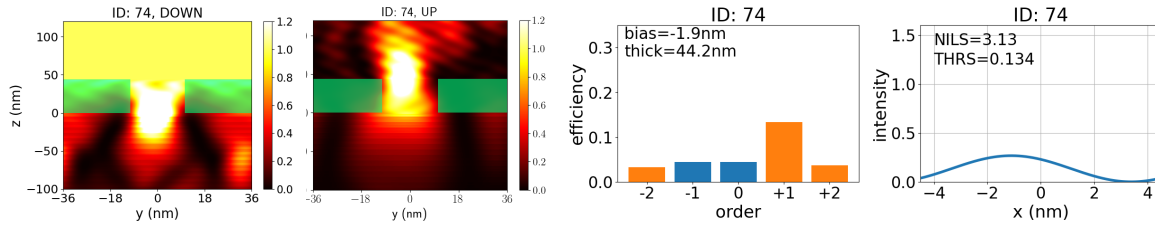
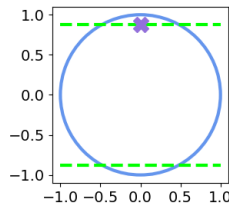


- Worse tradeoff compared to Kirchhoff
- Balancing of orders requires attenuation of zero order
- Reflected light only from the left part of opening
- Large image shifts

3D mask: HOR L/S

Variation of bias and absorber thickness (40nm – 100nm)

illumination:
single source point
small angle pole (smallAP)

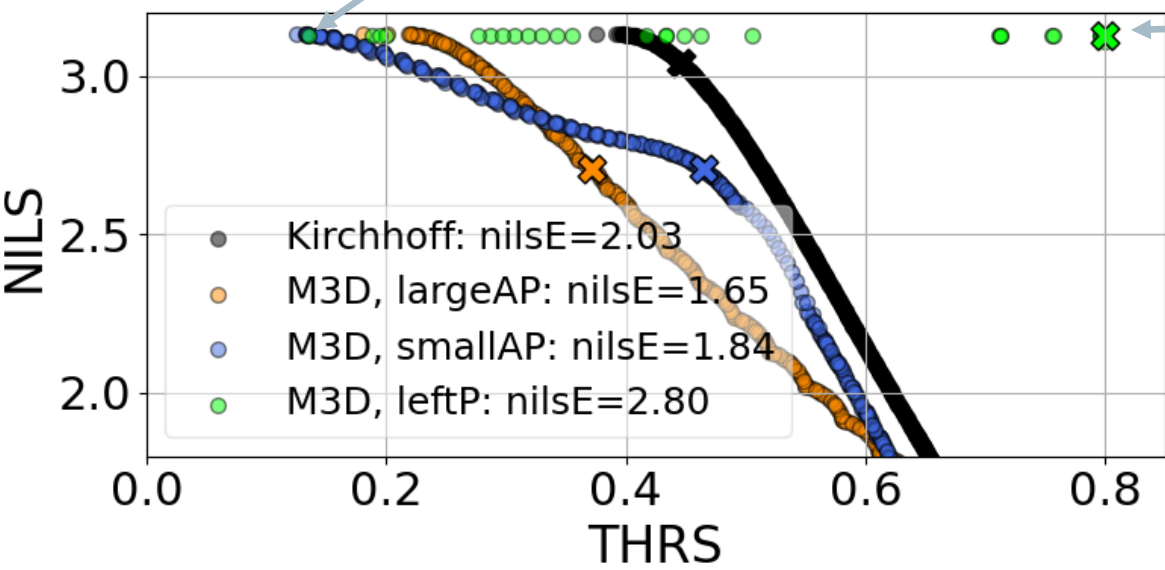
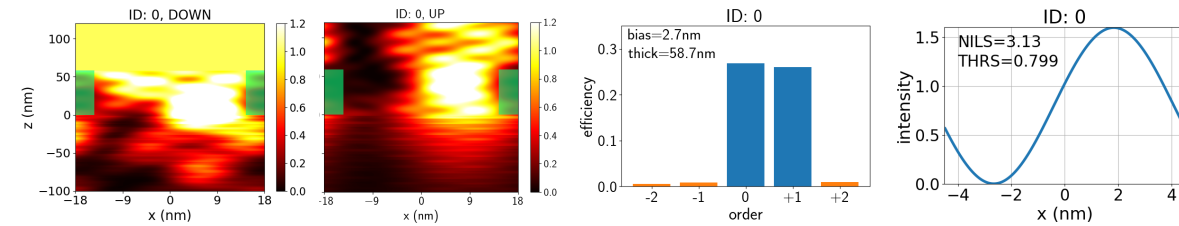
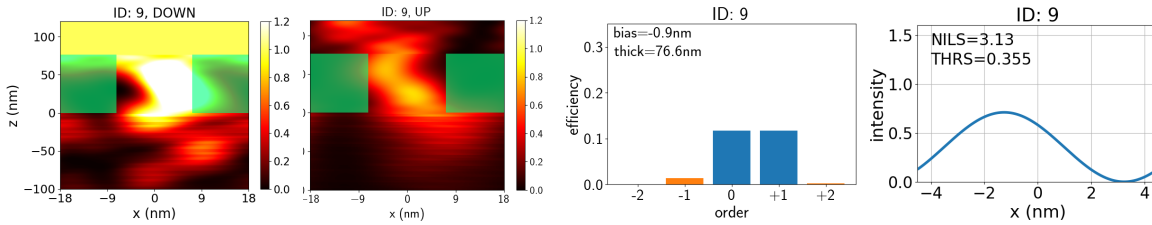
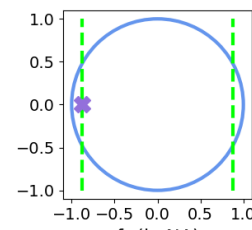


- Slightly worse tradeoff compared to Kirchhoff
- Balancing of orders requires attenuation of zero order
- Reflected light almost symmetric inside opening
- Small or no image shifts

3D mask: VER L/S

Variation of bias and absorber thickness (40nm – 100nm)

illumination:
single source point
left pole (leftP)*



- Almost no tradeoff between NILS and THRS
- Balancing of orders without attenuation of zero order
- Thick absorbers with large NILS and THRS on Pareto, large to very large positive bias
- Reflected light asymmetric inside absorber opening

*right pole provides identical results for -1st and 0th order with opposite image shift

Comparison of Kirchhoff and 3D mask performance for single source point illumination

Summary of observations

- Very strong impact of feature orientation
- 3D mask for VER L/S can perform significantly better than Kirchhoff mask
 - Almost no tradeoff between achievable NILS and THRS
 - Balancing of orders achievable for absorbers with thickness $> 50\text{nm}$
 - Coupling of light to orders outside projector NA can be (almost) suppressed
 - Potential issue: significant opposite image shifts for left/right poles
- 3D mask for HOR L/S perform worse than Kirchhoff mask
 - Significant tradeoff between achievable NILS and THRS
 - Balancing of orders requires attenuation of zero order and comes with low THRS
 - Best performance for absorbers with thickness $< 45\text{nm}$
- What causes this different behavior of VER and HOR L/S?
- Can we do something to improve the performance of HOR L/S?

Outline

- Comparison of Kirchhoff and 3D mask performance for single source point illumination
- Investigation of root causes
- Impact of absorber shape
- Conclusions and outlook

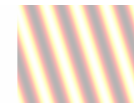
Why do ver/hor features behave differently?

A mode coupling perspective for telecentric illumination

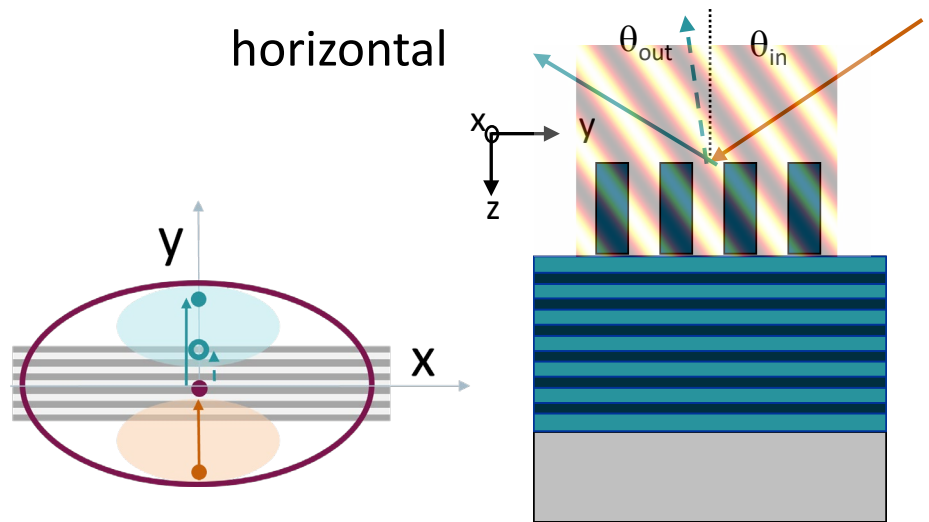
- vertical incidence
- ← telecentric illumination
- ← 0th order
- ← - - 1st order

projection

illumination

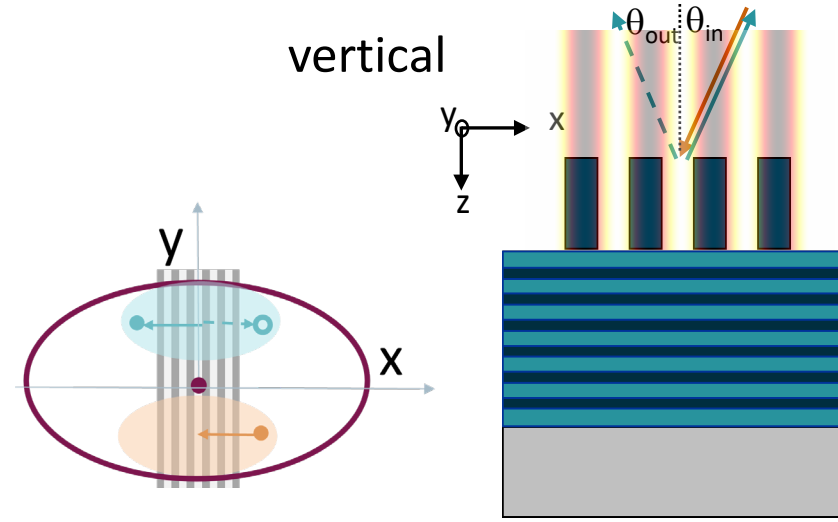


interference pattern
created by 0th and 1st order



Tilt between interference pattern
and absorber lines

➤ mismatch with waveguide modes



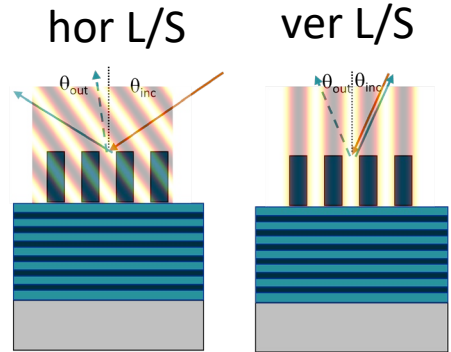
Interference of 0th and -1st order
parallel wrt. absorber lines:

➤ perfect phase match with waveguide modes*

Why do vertical and horizontal features behave differently?

Thick EUV absorbers behave similar to volume holograms

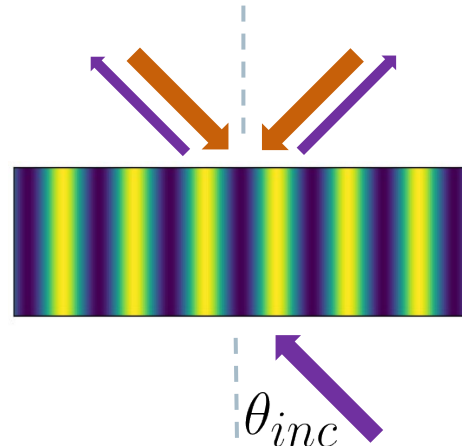
EUV mask



- low- ζ masks provide large modulation of n
- small pitches increase aspect ratio $d / pitch$

$$\zeta_{HOR} > 0 \quad \zeta_{VER} = 0$$

“Perfect” volume grating



- grating obtained by recording of the interference between two plane waves
- sinusoidal modulation of the refractive index
- thickness / period > 1

Kogelnik coupled wave theory

analytical expression for diffraction efficiency

$$\eta = \frac{\left(\sin \sqrt{\frac{\kappa^2 d^2}{c_R \cdot c_S} + \frac{d^2 \zeta^2}{4c_S^2}} \right)^2}{1 + \frac{\zeta^2 c_R}{4c_S \kappa^2}}$$

depends on

- coupling coefficient

$$\kappa = \frac{4(1 - n_{absorber})}{\lambda}$$

- off-Bragg dephasing parameter

$$\zeta = \frac{2\pi}{pitch} \left(\sin \theta_{inc} - \frac{\lambda}{2pitch} \right)$$

- absorber thickness d

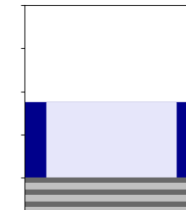
*H. Kogelnik; Bell Syst. J 1969, DOI: 10.1002/j.1538-7305.1969.tb01198.x

Outline

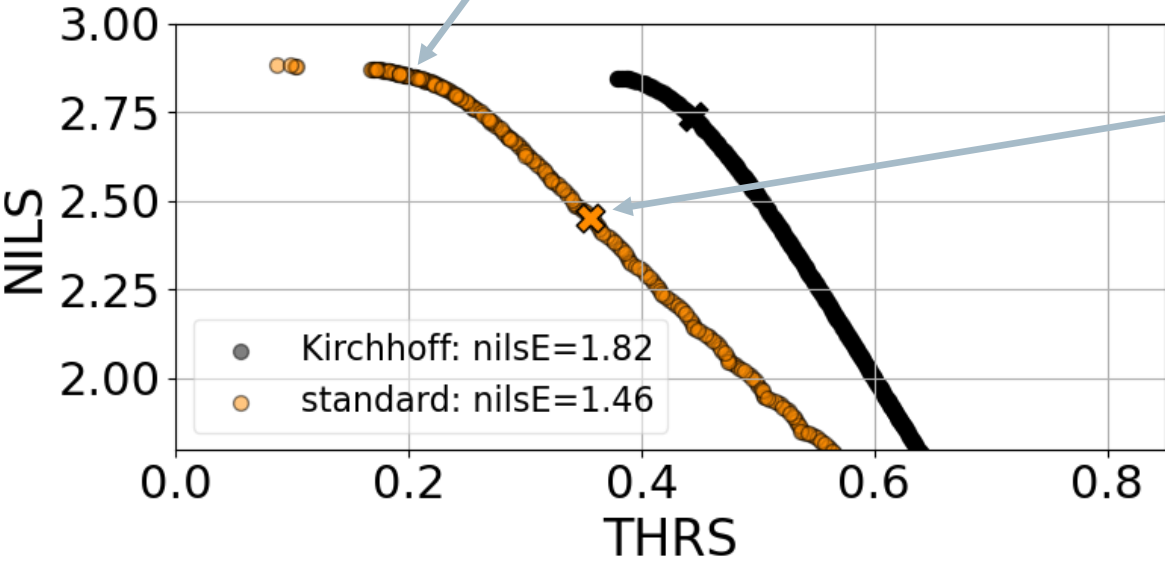
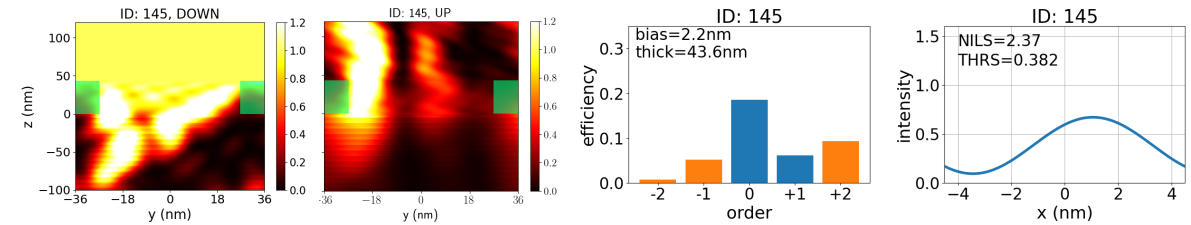
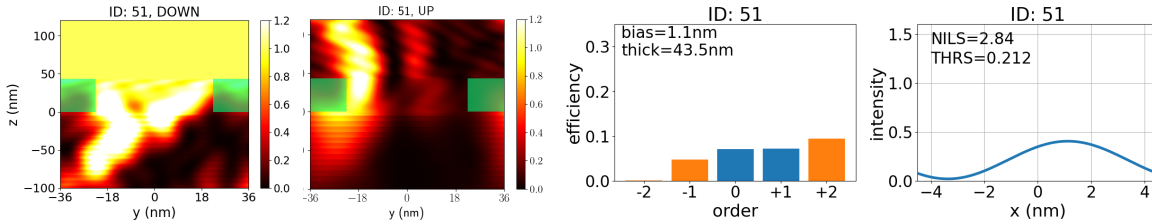
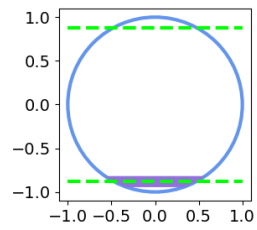
- Comparison of Kirchhoff and 3D mask performance for single source point illumination
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Can we improve performance of HOR L/S at largeAP?

Result for standard absorber with vertical sidewalls



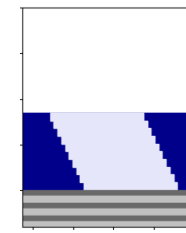
illumination:
pencil (source fill 7.5%/2)
large angle pole (largeAP)



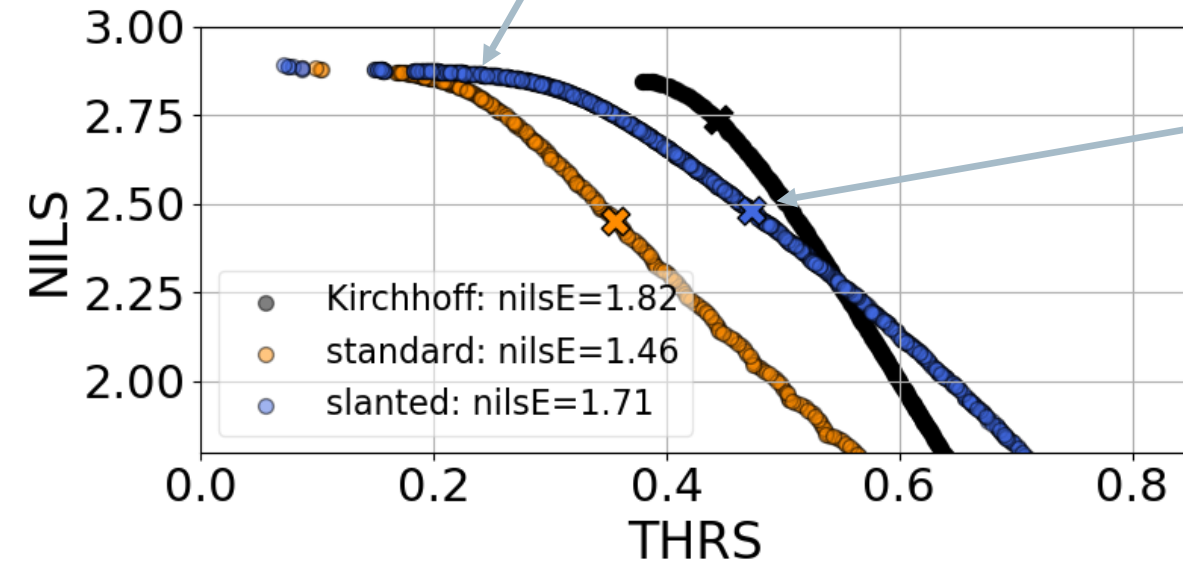
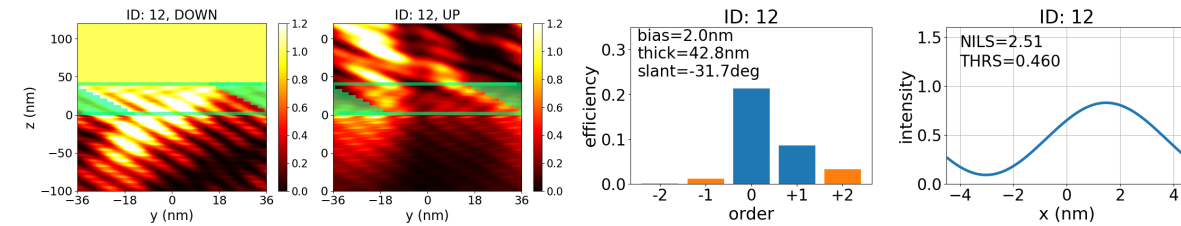
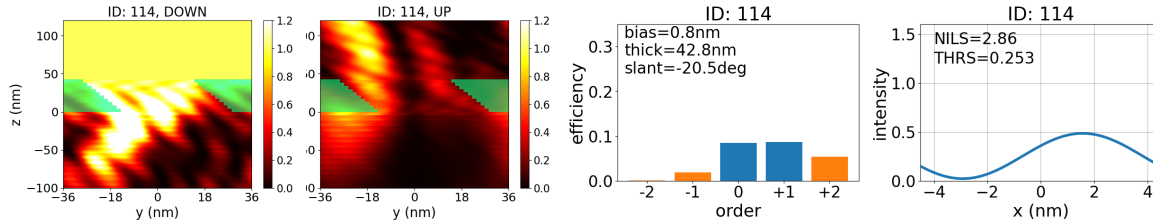
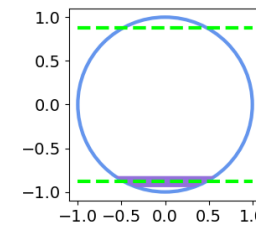
➤ The extended source gives very similar result to point pole

Can we improve performance of HOR L/S at largeAP?

Result for slanted absorber



illumination:
pencil (source fill 7.5%/2)
large angle pole (largeAP)



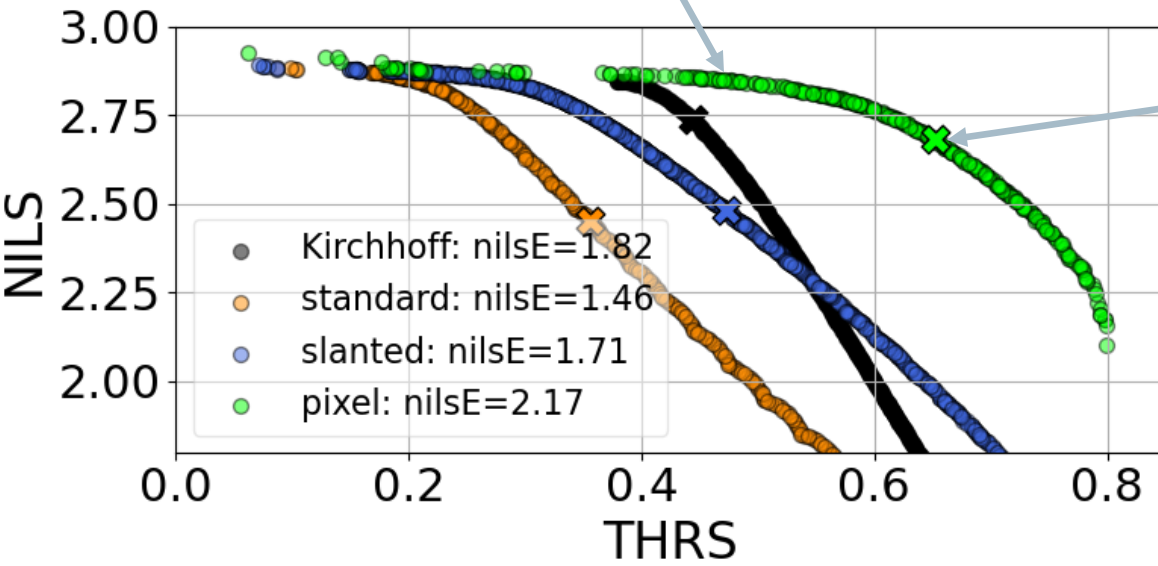
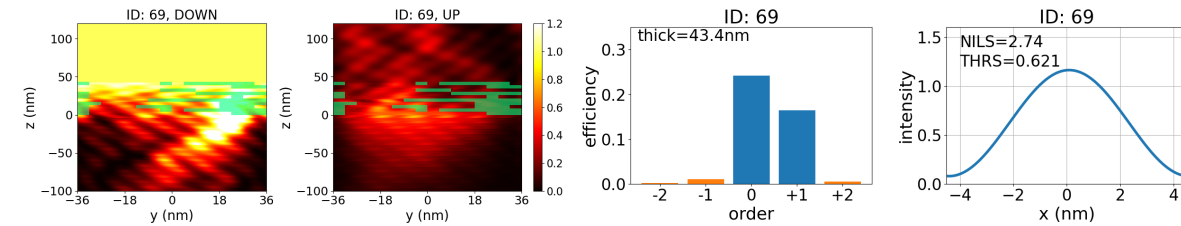
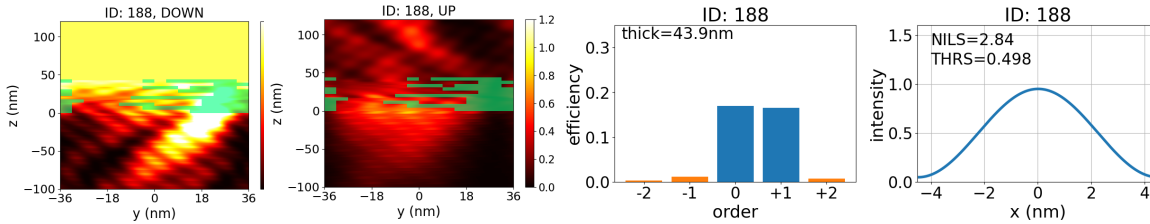
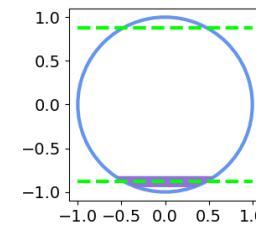
- Distinct improvement compared to vertical sidewalls
- Performance closer to Kirchhoff mask
- Slant attenuates coupling to orders outside NA

Can we improve performance of HOR L/S at largeAP?

Result for pixel absorber



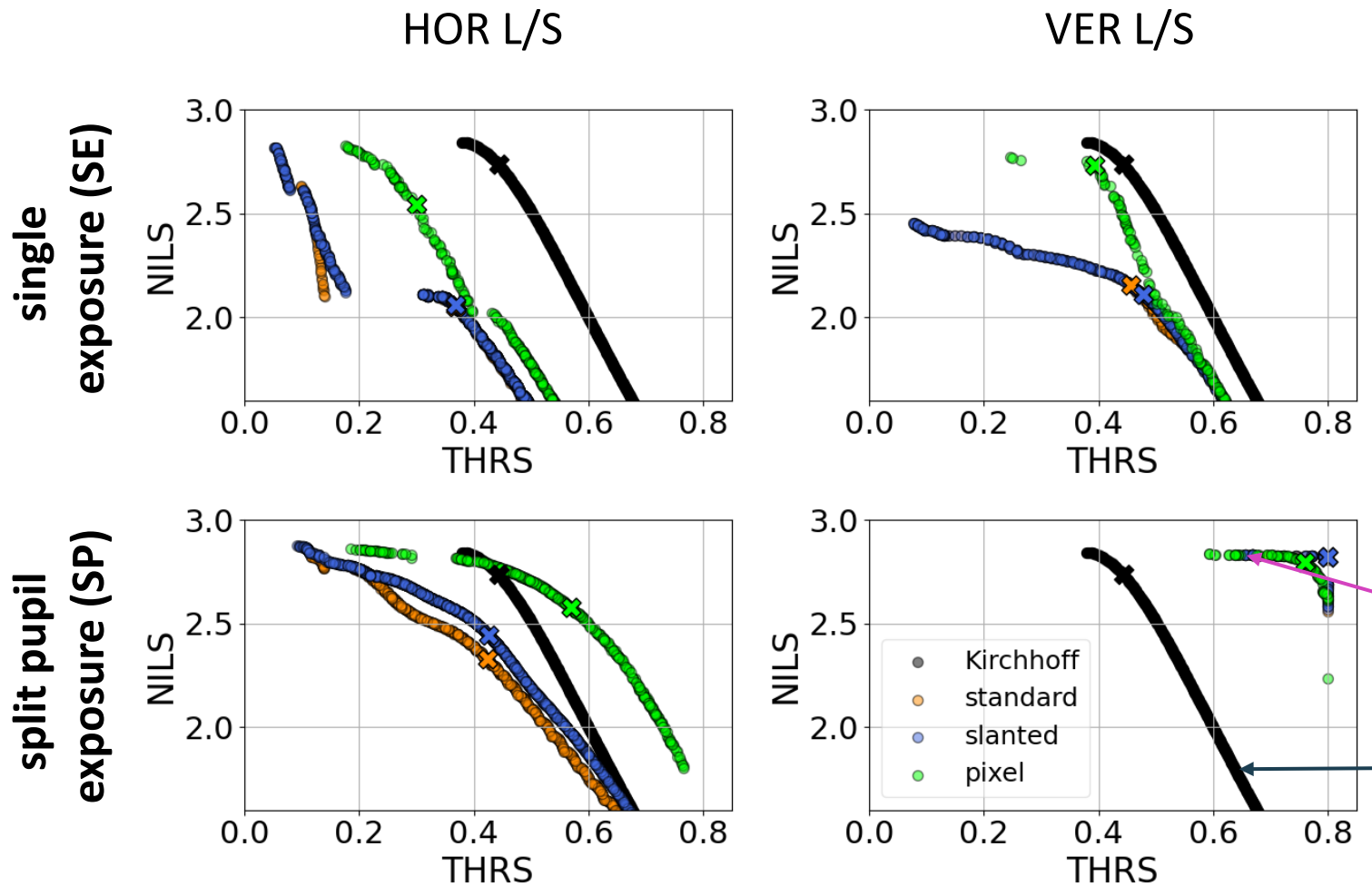
illumination:
pencil (source fill 7.5%/2)
large angle pole (largeAP)



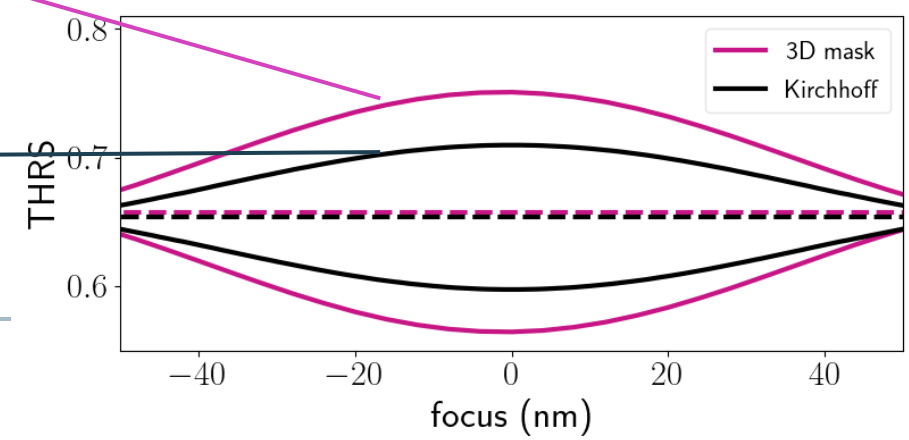
- Significant improvement compared to vertical and slanted sidewalls; better than Kirchhoff
- Coupling to orders outside NA further attenuated
- Advantage of solution with largest nilsE value hard to see in near field

Performance for dipole pencil

Comparison of different absorber geometry options



- SE for vertical absorber (standard) suffers from strong image blur (shift between images for two poles)
- Pixel mask helps to address this image shift
- SP provides more significant improvement compared to SE for VER L/S (compensation of image shift)
- Pixel mask performs better than Kirchhoff



Summary

- Benefits of M3D effects: can enable larger bias and better tradeoff between NILS and THRS
- These benefits are more pronounced for VER L/S:
 - almost no tradeoff between NILS and THRS
 - different combinations of mask bias and absorber thickness
 - risk: large image shifts and blur for dipole exposures (can be compensated by split pupil exposures or other techniques)
- Non-standard absorber shapes, e.g. slanted absorber shapes and pixel type absorbers, can (partly) address reduced performance of HOR L/S
- Physics of underlying imaging mechanisms understood in terms of waveguide effects and Kogelnik theory

- M3D effects do not limit the performance of high NA and hyper NA systems
- Future innovations in mask technology can unleash the benefits of mask 3D effects